

in response to a start-secondary outcome in the primary game, conducting a secondary slot game including a plurality of symbol-bearing reels that are rotated and stopped to place symbols on the reels in visual association with a display area.

27. (New) The method of claim 26, wherein the primary game includes an interactive selection game.

28. (New) The method of claim 27, wherein the interactive selection game includes a plurality of selectable elements, and wherein the step of conducting the primary game includes receiving a selection of one of the selectable elements and awarding any outcome associated with the selected element.

29. (New) The method of claim 26, wherein the step of conducting a secondary slot game includes awarding a payout based on the symbols in the display area.

30. (New) The method of claim 26, wherein the secondary slot game is conducted on a video display.

31. (New) A method of conducting a wagering game on a gaming machine, the method comprising:

receiving a wager from a player;

conducting a primary game other than a slot reel game and a playing card game; and

in response to a start-secondary outcome in the primary game, conducting a secondary slot game including a plurality of symbol-bearing reels that are rotated and stopped to place symbols on the reels in visual association with a display area.

REMARKS

Claims 1-25 were pending. New claims 26-31 have been added. Submitted herewith is a clean set of claims.